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**LISTING OF SPECIFICATION AMENDMENTS**

Please amend page 9, lines 9 -27 as follows:

In some embodiments, the information of one or more options may include information identifying a preference of the team member for participating in each one of the plurality of different types ~~if-of~~ communications. In such cases, selection of the communications information may include, in respect of each one of the plurality of different types of communications, using the input from the team member to select one of: an indication that the team member prefers not to participate in the respective type of communications; and information identifying a preferred communications device selected by the team member for participating in the respective type of communications. The information identifying a preferred communications device may include at least an address of the preferred communications device. The address may include any one or more of: a Public Switched Telephone Network (PSTN) destination number (DN); a Private Branch Exchange (PBX) extension number; an internet protocol (IP) address; and an e-mail address.

Please amend page 15, lines 4 -7 as follows:

FIGs. 36 and 36a show the addition of a third party to a multi-media session setup when the invited party is not logged into the collaboration services suite as a virtual team environment client.

Please amend page 34, line 27 through page 35, lines 1-23 as follows:

FIG. 9 is a message flow diagram showing exemplary messages exchanged between the ~~VE-VTE~~ client application 44 and elements of the collaboration services suite 2 when the user wishes to log-out from the collaboration services suite 2. Thus, a Log-OutRequest message 140 is forwarded by the VTE client application 44a to the VTE server 40. Upon receipt of the Log-OutRequest

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message, the VTE server 40 unsubscribes the user from the Presence Server 42 (at 142), which causes the presence engine to remove the user as a watcher of any other members of the team. The VTE server 40 then negotiates a log-out of the user from the Presence Server 42 (at 144), which causes the presence engine to update the status table 43 to indicate that the user is no longer logged-in to the collaboration services suite 2. The Presence Server 42 will continue monitoring the status of the preferred communications devices identified in the user's current personal profile (as identified in the devices frame 43b of the status table 43), and will also continue the forwarding of Status messages concerning the user to the other members of the team. Removal of the user as a watcher of any of the other team members (by unsubscribing the user as described above) causes the Presence Server 42 to cease forwarding Status messages concerning the status of any other logged in members of the team to the user. Following completion of the unsubscription and log-out between the VTE server 40 and the Presence Server 42, StatusEvent messages 146 indicative of the Log-Out status of the user are forwarded to the VTE client application 44a and to each of the remaining logged-in team members.

Please amend page 88 lines 5 -24 as follows:

Illustration of the voice communications session setup is continued in FIG. 28a. The conference bridge responds with an Acknowledge message in step 665. The SSP (D) returns an ISUP-ACM in step 666 to the SSP2, which forwards the message in step 668 back to the VSP. In step 670, the conference bridge sends an Answer message, which prompts SSP (D) to forward an ISUP-ANM in step 672 to the SSP2. In step 674, the SSP2 forwards the ISUP-ANM to the VSP, which provides confirmation to the VSP that the team

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member using VTE client (A) is now connected to the conference bridge. The VSP therefore sends a CallCreated message through packet network to the VTE server in step 678. The conference bridge associates a dialed number passed in the ISDN-Setup message with the session recorded in step 650 above, and connects the call to a portion of the conference bridge reserved for the session. The conference bridge optionally also plays a recorded message to the team member using VTE client (A) in step 684. The message played in step 684 may be, for example, a message such as: "You are now connected to the conference bridge."